

eREAP Seppo - Science investigation in school

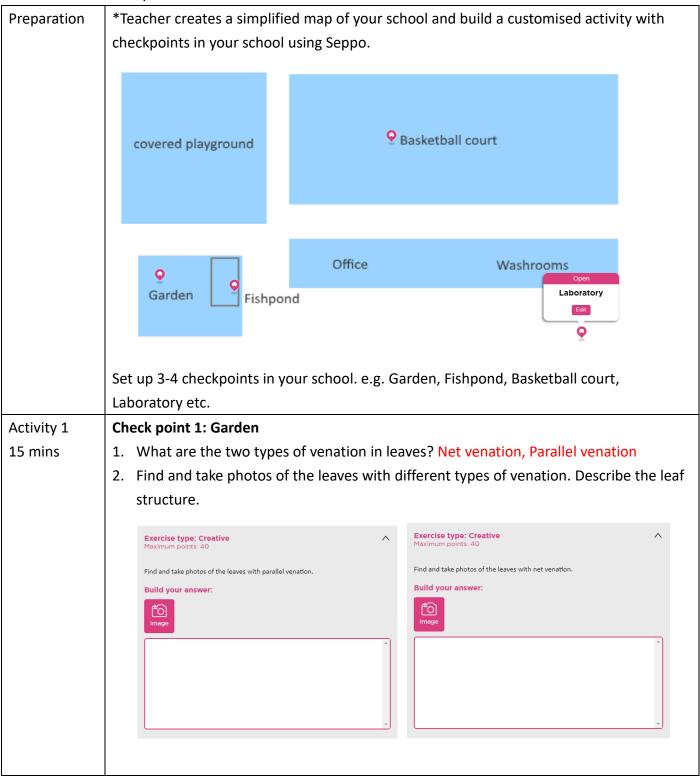
(For secondary schools)

Learning Objectives

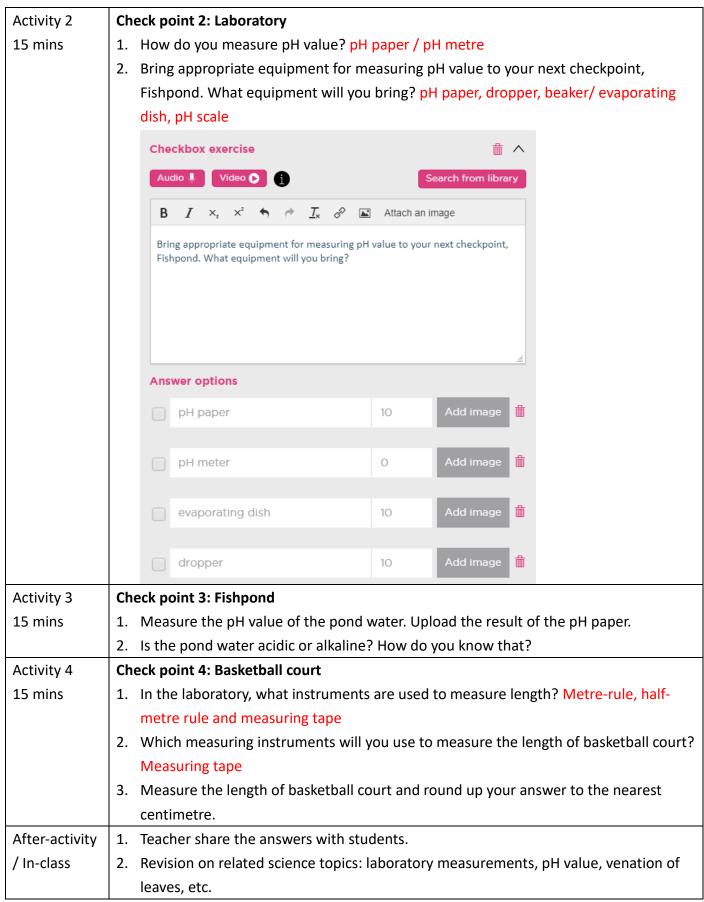
Students should be able to

- observe and recognise the science inside their school
- apply the knowledge from Integrated Science to finish the tasks

Duration: 60 minutes / 2 lessons







Tips: Create a game with template

Create a game with template

Teachers can edit the activity to customize for their school situation.

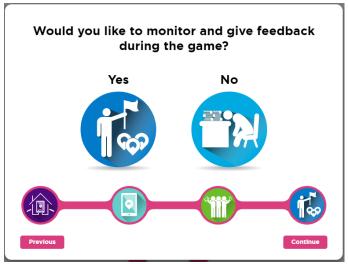


Teachers can easily create a game with a template by answering simple questions to guide you to the template you need.











eREAP Seppo - 在學校進行科學探究

(中學適用)

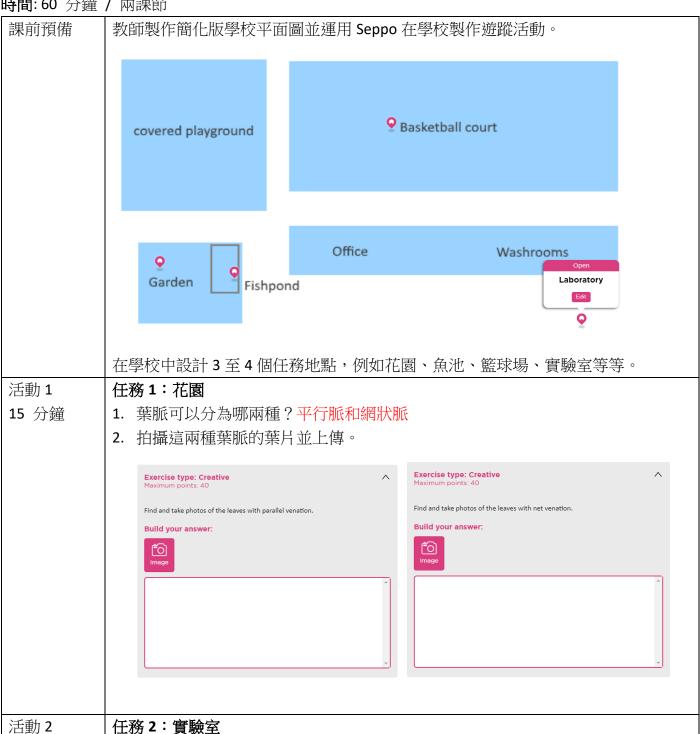
學習目標

學生應能

15 分鐘

- 觀察並認識學校中的有關科學的事物
- 應用綜合科學科的知識完成任務

時間:60 分鐘 / 兩課節



2. 從實驗室帶適量的儀器到下一個任務點魚池量度 pH 值。你會帶甚麼儀器? pH

1. 如何量度 pH 值? pH 試紙/ pH 計





小貼士:利用範本製作活動

Create a game with template

教師可編輯活動教案以製作切合學校情況的活動,亦可透過回答平合上幾條簡單問題取得適合的範本製作活動:



你會在室內或室外進行活動?



活動會設為個人或分組活動?



活動長度約為課堂時間、一天或一周?



你會在活動中管理並作出回饋嗎?



